SKYLANDERS SPYRO'S ADVENTURE™

NINTENDO 3DS™

INSTRUCTION BOOKLET

ACTIVISION®

PLEASE CAREFULLY READ THE NINTENDO 3DS™ OPERATIONS MANUAL BEFORE USING YOUR SYSTEM, GAME CARD OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠ WARNING - 3D FEATURE ONLY FOR CHILDREN 7 AND OVER

Viewing of 3D images by children 6 and under may cause vision damage.
Use the Parental Control feature to restrict the display of 3D images for children 6 and under. See the Parental Controls section in the Nintendo 3DS Operations Manual for more information.

⚠ WARNING - SEIZURES

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions	**Eye or muscle twitching**	**Loss of awareness**
Altered vision	**Involuntary movements**	**Disorientation**

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

⚠ WARNING - EYESTRAIN AND MOTION SICKNESS

Playing video games can result in eyestrain after a sustained period of time, and perhaps sooner if using the 3D feature. Playing video games can also result in motion sickness in some players. Follow these instructions to help avoid eyestrain, dizziness, or nausea:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, or every half hour when using the 3D feature, even if you don't think you need it. Each person is different, so take more frequent and longer breaks if you feel discomfort.
- If your eyes become tired or sore while playing, or if you feel dizzy or nauseated, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms, stop playing and see a doctor.

⚠WARNING - REPETITIVE MOTION INJURIES

Playing video games can make your muscles, joints, or skin hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome or skin irritation:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, or arms become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

⚠WARNING - BATTERY LEAKAGE

The Nintendo 3DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo 3DS. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair, or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

⚠WARNING - RADIO FREQUENCY INTERFERENCE

The Nintendo 3DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo 3DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo 3DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

The Official Seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO 3DS™ VIDEO GAME SYSTEM.

IMPORTANT LEGAL INFORMATION

This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted. REV-E

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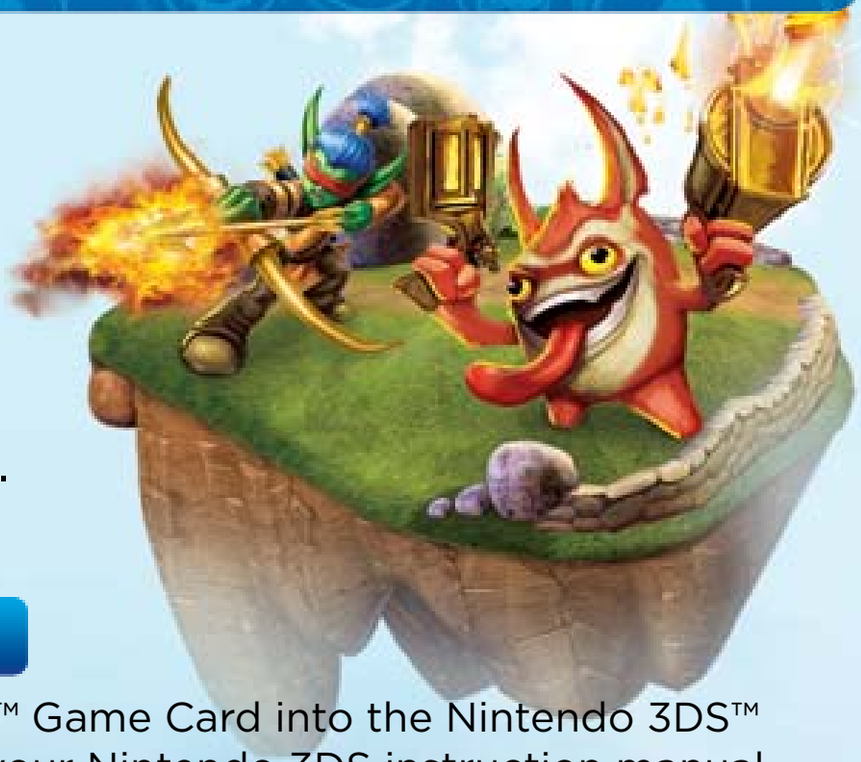
INTRODUCTION

Welcome to the magical world of Skylands. You are now an elite Portal Master with the power to control the *Portal of Power* and bring the mighty Skylanders to life. Together you must journey through Skylands to free the Radiant Isles from the control of the evil Hektore.



GETTING STARTED

1. Insert the *Skylanders Spyro's Adventure*™ Game Card into the Nintendo 3DS™ system Game Card slot as described in your Nintendo 3DS instruction manual.
2. Press the POWER Button to turn on the Nintendo 3DS.
3. Tap on *Skylanders Spyro's Adventure* on the Nintendo 3DS HOME Menu to bring up the main title screen.

Note: The Skylanders Spyro's Adventure *Game Card is for the Nintendo 3DS system only.*

PORTAL OF POWER

To begin *Skylanders Spyro's Adventure*, you will need to prepare your *Portal of Power*. Your Skylanders can enter the Radiant Isles through the *Portal of Power*. Once placed on the *Portal of Power*, they will be sent to your Nintendo 3DS and the Skylander will come to life in the game.

First, please install batteries into the *Portal of Power*. Then, to turn on your *Portal of Power*, press on the top until it clicks and the *Portal of Power* lights up. In the game, Wendel will help you summon your Skylanders with the *Portal of Power*. When prompted, aim the rear-facing infrared transceiver of the Nintendo 3DS system at the front-facing infrared sensor on the *Portal of Power*. Look for the green arrow on top of the *Portal of Power* to help you line it up. Although only one Skylander can be placed on the *Portal of Power* at a time, please note that a minimum of 2 Skylander figurines are required to play.

More information on how to set up your *Portal of Power* can be found in your *Quick Start Guide*.

TOY SAVE FEATURE

Your Skylander toys remember all of their powers and upgraded abilities. Whenever your Skylander is brought into the game with the *Portal of Power*, their progress will also be saved to the toy. Talk to Wendel in the Sanctuary to update your toys. You can play anywhere with your own personalized collection of Skylanders! When you take your Skylanders to a friend's game, your Skylanders will keep all of the Experience points they earn. You can even try on one of your friend's Hats!

Saved Stats:

- Experience Points and Experience Level.
- Upgraded Abilities and Stats.
- The Hat your Skylander is currently wearing.

PORTAL OF POWER

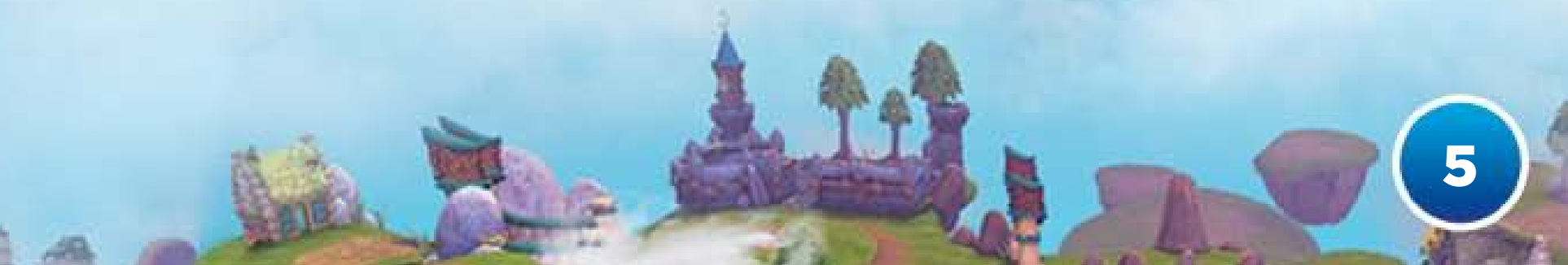
Steps needed to save:

1. Talk to Wendel in the Sanctuary to summon a Skylander.
2. Select the toy that you would like to update and summon it with the *Portal of Power*.
3. When the transfer is done, that Skylander will be in the game and their level, skills, and current Hat will be saved to the toy.

This game uses an auto-save feature for game progression. Please do not touch the Power Button or remove the Game Card when this icon is displayed.

GAMEPLAY CONTROLS

Nintendo 3DS	Basic Action
START/SELECT	Pause Menu
Circle Pad	Move Skylander
HOME Button	Access Home Menu
B Button	Jump/Double Jump
A Button	Sprint
Y Button	Primary Attack/Use/Talk
X Button	Secondary Attack
Touch Screen	Switch/Revive Skylander
L Button	Sprint
R Button	Use Magic Item



PLAYING THE GAME

IN-GAME DISPLAY

1. **Health Meter** – The green meter displays the amount of Health your Skylander has.
2. **Experience Meter** – When the grey meter is filled, your Skylander will level up. Earn Experience Orbs to fill the meter by defeating enemies and collecting Radiance energy.
3. **Radiance** – Displays the amount of Radiance collected.
4. **Hektore Clock** – Displays the amount of time left before Hektore catches you.
5. **Skylander Selection** – Displays the Skylanders you can currently choose between. You can load up to two Skylanders into your game by visiting Wendel in the Sanctuary.
6. **Skylander Level** – Reflects the experience level of your Skylander.
7. **Skylander Name** – Name of your Skylander.
8. **Element Symbol** – Represents the element of your current Skylander.

HEKTORE'S PURSUIT

Hektore is a fearsome invader from the Outlands who has invaded the Radiant Isles. He wants to steal their power for himself. If you collect a crystal or do something else to attract Hektore's attention, he will try to stop you!

A timer will be displayed on the screen when Hektore is chasing you. If you don't successfully complete the level before time runs out, Hektore will catch you! You will have to retry that level if he does. Collect Clocks in the level to gain more time to escape.

PLAYING THE GAME

ELEMENTAL CLASSES

Each Skylander possesses the power of one of 8 Elemental Classes. The Elemental Classes include:

Air

Life

Undead

Earth

Fire

Water

Magic

Tech

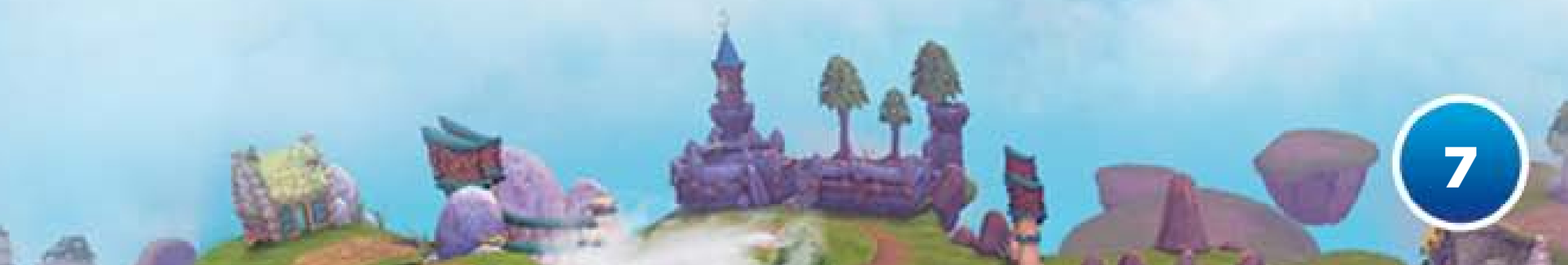
LEVELING UP

As your Skylanders reach new Experience Levels, they will increase their health, improve their damage, and gain new abilities. The maximum level a Skylander can reach is level 10.

SANCTUARY

The Sanctuary is the center of the Radiant Isles, making it the best place to visit if you're looking for new lands to explore. Magical gates in the Sanctuary will take you to any part of the Radiant Isles. As you earn crystals by completing challenges, Wendel will open up gates to new areas.

To defeat Hektore, you'll need to collect many crystals and reunite the captive Mystic Seekers.



CREDITS

In Loving Memory of Lauren Costello 1959-2011

DEVELOPED BY VICARIOUS VISIONS, INC.

Executive Producer
Jennifer Oneal

Producer
Joe Fisher

Game Director
Ben Throop

Art Director
Bryan Shutt

Lead Designer
Jonathan Mintz

Lead Engineer
Dave Calvin

Associate Producer
David Rappo

Environment Art Lead
Eric Gillam

Environment Art
Bill Castagna
Bryan Cohen
Bill Longworth
Matt Helsom
Nate Hawkinson
Andrew Hilderbrand
Albert Alejandro

Concept Art
Stephen Olds

Character Art
Geoff Smith

FX Art
Eric Feurstein
Evan Mennillo
Danielle Godbout

UI Lead
Stephen Moss

UI Art
MacKay Clark
Scott Moore

Animation Lead
Romy Cayetano

Animation
Steve Vanseth
Jihyun Yoo

Level Design Sub Lead
Mark Webster

Level Design
Jonny Russell
Leo Zuniga
Drew McCrory
Chris Antonucci
Vivian Liao
Richard Senft

Systems Design
Ben Frost
Benny Raymond
Gabe So
Claude Jerome
Jason Bentley

Character Design Sub Lead
Denny Yeh

Engineering
Suresh Malakar
Issam Khalil
Chad Layton
Cory McWilliams
Anthony Pardee
Chris Hartman
Jason Batchkoff
Jon Hilliker
Chris Goss
Ryan Holtz

Tools Programmer
Denis Trofimov

Audio Design Sub Lead
Tim Schlie

Audio Design
Christian Portwine
David Stowater
Justin Joyner
Dan DiLallo

Additional Art Support
Ryan Magid
Brent LaDue
Ben Litteer
Roy Thompson
Dave Phillips
Drew Whitmore
Jeff Bellio

Additional Design Support
Joe Cecot
David Fifield
Mike Wong

Additional Engineering Support
Greg Medoff

VV QA Manager
Tim Attuquayefio

CREDITS

VV QA Project Lead
David Flint

VV TRG
Chris Adriatico

VV QA
John Brady
Ryan Clause
Joe Defilipo
Justin Krause
Mike Lee
Benjamin Palmer
Karie Ravida
Jesse Sparhawk

VV Tools Team
Alan Kimball
Anton Struyk
Frank Fella
Phil Jagger
Joel Max Larsen
Dan Wilder
Tristan Wilson

CEO/Chief Creative Officer
Karthik Bala

President
Guha Bala

VV Special Thanks
Aaron Ondek
Matt Conte
Chris McEvoy
Corinne Backus
Melissa Holtzman
Kathy Murphy
Dawn Harrington
Nehme Frangie
Jonathan Herrmann
Paul Jossman
Steve Derrick
Kevin Rabun
Sergio Sanchez
Dinu Bunduchi

and the team at...

TOYS FOR BOB

Creative Director
Paul Reiche III

Original Character and Toy Design
I-Wei Huang
Paul Reiche

Special Thanks
Chuck Batson
Terry Falls
Fred Ford
Dan Gerstein
Jeff Poffenbarger

ACTIVISION PRODUCTION

Production

Executive Producer
Scott Krager

Senior Producer
Nicole Willick

Design Producer
Michael Graham

Producers
Yale Miller
Elizabeth Wang

Associate Producers
Lorena Villa Batarse
Donna Woo
Elias Jimenez

Production Coordinator
Jennifer Avina

Senior Vice President of Production
Laird Malamed

Design & Creative

VP, Art & Technology
Joby Otero

Design Direction
Mike Stout

Additional Production
Mary Schuyler
Aaron Gray
Kop Tavornmas
Bobby Munguia
Jared Yeager
Jane Chung

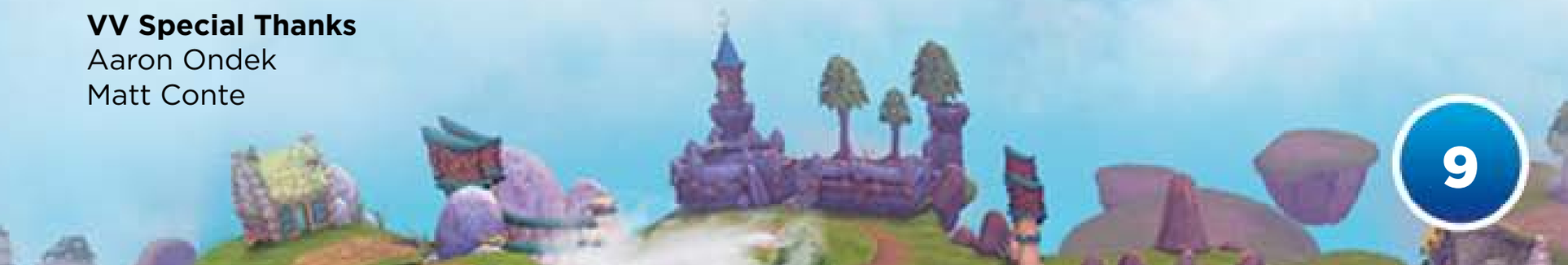
Production Interns
Samuel David
Jordan Limor

HARDWARE & TOYS

RO Design

Studio Head
Lee Guinchard

Senior Executive Producer
Stephen Withers



CREDITS

Director, Electronic Solutions
Duncan Miller

Director, Hardware Production
David Dykes

Principal Electronics Engineer
Tim Clark

Office Manager
Trina Deakin

IT Manager
Nik Marquez

Senior Producer, Hardware
Cendru Engstrom

Electronics Engineer
Bashir Ziady

Associate Hardware Producer
Casimero Agustin

Hardware Production Coordinators
Melanie Cox
Raul Renteria
Mark Johnson

Graphic Designer
Minna Hu

Director of Hardware Production
Carter Lee

Sr. Manager Global Logistics
Candy Lu

Global Shipping Partner
Anna Shi

Logistics Analyst
Scott Yang

Engineering Manager
Jared Chan

Product Designer
Cody Lee

Office Administrator
June Xie

Electronics Engineering Manager
Thomas Tan

Firmware Engineer
Herman Liu

Mechanical Engineering Manager
Colin Zen

Project Manager
Betty Shang

Certification and Compliance Manager
Shelley Zhou

Engineering
Music Xu
David Zhu
Peak Tan
Martin Wu
Bing Xu
Fox Duan
Bruce Chen

Creata (USA), Inc.

VP, US Product Development
Thomas Carsello

Sculptors
Mo Flint
Jason Benner
Jay Bicknell
Brian Baity
Ann Chen
Brando Bai

Product Designers
Joe Schifano
Angel Cintron

Engineering
Rocky Zhou
Titan Yang

QA/QC
Velly Zhang

Operations
Victor Yeung

VOICE OVER

Game On Audio

Casting and Direction
Amanda Wyatt

Recording Engineers
Brian Magrum
Mark Camperell
Justin Asher

Voice Over Editorial
Allan Beaupre
Audrey Dubois

Voice Cast
Dan Hagen – Eon
Anthony Hansen – Wendel

CREDITS

James Horan – Fargus
Dave Wittenberg – Hektore

Skylander Vocals
Jeff Bergman
Thomas Bromhead
Kat Cressida
Roger L. Jackson
John Kassir
Josh Keaton
Bruce Lanoil
Lani Minella
Alex Ness
Jon Olson
Erol Otus
Chris Parson
Kevin Michael Richardson
Salli Saffioti
Dwight Shultz
Keith Silverstein
Andre Sogliuzzo
Keith Szarabajka
Fred Tatasciore
Courtenay Taylor
Dave Wittenberg
Amanda Wyatt

SOUND & MUSIC

Sound Design and Mixing by Soundelux Design Music Group

Creative Director
Scott Martin Gershin

Supervising Sound Designer
Shannon Potter

Executive Audio Producer
Becky Allen

Sound Design
Masanobu Tomita
Csaba Wagner
Bryan Celano
Dutch Hill
Patrick Ginn

Sr. Sound Designer
Eliot Connors

Cinematic Movie Mixing
Chad Bedell
Mark Camperell

Foley Artists
Jimmy Moriana
Jeffrey Wilhoit

Foley Mixer
Brett Voss

Asset Manager
Charlie Gondak

Asset Coordinator
Dave Natale

Sound Design by Skywalker Sound

Supervising Sound Designers
Randy Thorn
Julian Kwasneski

Sound Designers
Steve Boeddeker
Jon Borland
Frank Clary
Erik Foreman
Nia Hansen
Julian Kwasneski
Dave Levison
Bill Storkson

Original Music by Remote Control Productions

Main Themes By
Hans Zimmer

Music Composed By
Lorne Balfe

Score Produced By
Hans Zimmer &
Lorne Balfe

Executive Producer
Tim Riley

Additional Music
Andrew Kawczynski
Pete Adams

Additional Arrangements
Stephen Hilton

Music Production Services
Steven Kofsky

Conductor
Matt Dunkley

Score Recorded By
Geoff Foster
Orchestra Contractor
Isolbel Griffiths

Assistant Orchestra Contractor
Lucy Whalley

Orchestra Leader
Everton Nelson

CREDITS

Technical Score Engineers
Ben Robinson

Digital Instrument Design
Mark Wherry

Sample Development
Sam Estes
Michael Hobe
Adam Schmidt

Music Mixed By
Alan Meyerson

Assistant Engineers
Satoshi Noguchi

Music Recorded and Mixed At Remote Control Productions

Studio Manager
Czarina Russell

ADDITIONAL AUDIO

Wabi Sabi Sound

Sound Design
Andrew Lackey
Geoffrey Garnett

Freestyle Games

Music Production Coordinator
Rich Orchard

Audio Engineers
Julian Fenner
Roi McCaffer
Jack Murphy
Tom Oke
George Proudfoot

CINEMATICS

Brain Zoo Studios

Creative Director
Mo Davoudian

Producer
Tammy Holguin

Art Director
Anthony Weinstock

Modeling Supervisor
Francis Co

Modeling Artists
Joseph Civitate
Marc Steinberg
Michael Ranger
Christy Arnold
Valerie Bartynrodriguez

Texture Artists
Vincent Kuo
William Newman
Valerie Bartynrodriguez
Christy Arnold

VFX Supervisor
David Hickey

VFX Artist
Michael “Shiny” Ryan

Rigging Supervisor
Francis Co

Rigging Artists
Carlo Cherisier
Cinthia Fujii

Animation Supervisor/Director
Wim Bien

Animators
Bryce Erickson
Erik Lee
David Bailey
Alan Sperling
Bernardo Warman
Jay Jackson
Joel Fletcher
Grace Dotson
Emily R. Sue
Matthew Maners
Moses L. Hood
Eric Digilov

Lighting Supervisor
Hyon Kim

Lighting Artists
Angela Nguyen
Chris Cummings
Brandy Boini

Composite Supervisor
Doug Beswick

Composite Artists
Daniel Herrera
Tony Vasquez

Render Rangler
Brittany Holguin

CREDITS

Editor
Emily Chui

IT
John Woo

ACTIVISION CENTRAL STUDIOS

Studio Central

Chief Technology Officer
Steve Pearce

Executive Producer
Mike Ward

Associate Producer
Sasha Rebecca Gross

Central Design

VP, Design
Carl Schnurr

Cinematics Director
Sylvain Doreau

Game Design Analyst
Jeff Chen

Sr. Manager, Central User Testing
Ray Kowalewski

User Testing Lead
Gareth Griffiths

User Testing Supervisor
Phil Keck

User Testing Coordinator
Sean Heffron

Central Audio & Talent

Score Supervisor
Trevor Bresaw

Sound Supervisor
Jerry Berlongieri

Sr. Sound Designer
Daniel Birczynski

Sound Designer
Kristi Knupp

Sound Effects Editor
Victor Durling

Sr. Talent Manager
Marchele Hardin

Talent Associate
Noah Sarid

Talent Coordinator
Stefani Jones

Associate Counsel
Kelly Schwarm

Additional Sound Design
Adam Boyd

Music Department

VP, Music Affairs
Tim Riley

Director, Music Affairs
Brandon Young

Sr. Music Supervisor
Scott McDaniel

Central Engineering

VP, Technology
Pat Griffith

Manager, Online Services
Chris Chada

Associate Software Engineers
Kimberly Carrasco
Ryan Ford

Central Art

VP, Art Production
Alessandro Tento

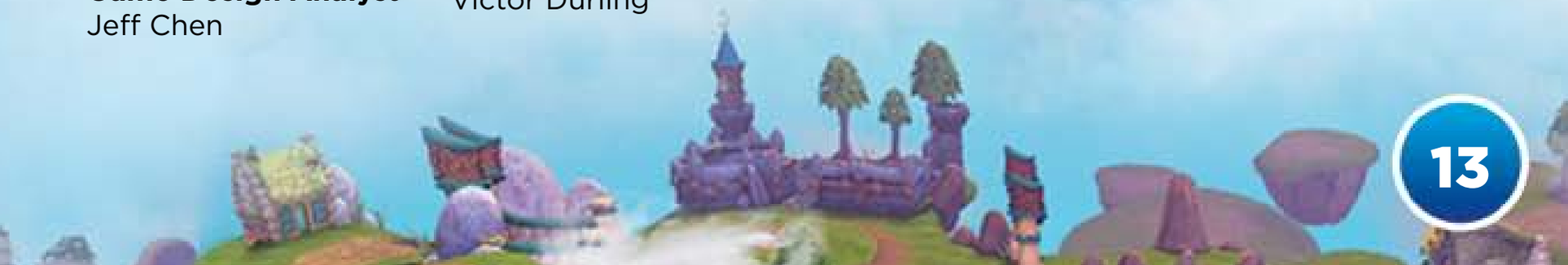
Technical Art Director
Bernardo Antoniazzi

Concept Artists
Naomi Baker
Nick Lombardo
Lim Hut
Walter Kim

Director, Art Production
Riccard Linde

Production Manager
Michael Restifo

Associate Producer
Chris Codding



CREDITS

Central Studios Special Thanks

Joel Fashingbauer
Adam Levenson
Heather Polubinski
Jennifer Velazquez

ACTIVISION PUBLISHING

Product Marketing

EVP & General Manager, Activision Santa Monica
Philip Earl

Senior Director, Product Management
Doug McCracken

Manager, Product Management
Matthew Cox

Associate Manager, Product Management
Lindsey Boland

Senior Manager, Finance
Sang Kim

European Marketing Manager
Ian McClellan

Marketing Manager, UK and Germany
Imke Heinrich

Consumer Marketing

EVP, CMO, Activision Santa Monica
Brad Jakeman

VP, Consumer Marketing
John Coyne

Director, Consumer Marketing
Hjalmar Hedman

Senior Director, Consumer Marketing
Jack Oh

Manager, Consumer Marketing
Kelly Patt

Marketing Communications Manager
Jill Barry

Packaging and Manual Design

Hamagami/Carroll, Inc.

Sales Strategy

Vice President, Sales Strategy
Brad Wildes

Director, Sales Strategy
Amy Longhi

Public Relations

Senior PR Director
Michelle Schroder

PR Manager
Paul Murphy

Publicist
Andrew Meyer

Supply Chain

Director, Hardware Production
Carter Lee

Logistics Analyst
Scott Yang

Director, Global Planning
Tom Bene

Senior Manager, Production
Julie Grovdahl

Project Manager
Tray Noble

Toy Planner
Lora Park

Vice President, Supply Chain Planning
Andrea Gronkowski

Director, Supply Chain Planning
Kevin D'Souza

Senior Production Planner
Peter Goff

CREDITS

Project Manager
Donna Damrow

Senior Vice President, Global Supply Chain
Bob Wharton

Manager, Europe Creative Services
Jackie Sutton

Sales Ops

Director, Category Management
Kristin Ferraraccio

Senior Forecasting Manager
Cat Chen

Forecasting Manager
Michelle Fonseca

Senior Director, Sales Planning and Business Intelligence
Alan Wiessbrod

Senior Manager, Retail Marketing
Sean Dexheimer

Associate Retail Marketing Manager
Andria Greenlee

Vice President, Retail Marketing
Chetan Desai

Senior Vice President, North American Sales
Steve Young

Director, Customer Forecasting
Robert Houston

Head of North American Sales Operations
Josh Taub

Business and Legal Affairs

David Blackwell
Christopher Cosby
Cornell Crosby
Terri Durham
Mark Fallon
Keith Hammons
Kap Kang
Terry Kiel
Kate Ogosta
Amanda O'Keeffe
Chris Scaglione
Travis Stansbury
Phil Terzian
Mary Tuck
Chris Walther

Art Services

Art Services Manager
Todd Pruyn

Art Services Associate – Screenshots and 3D
Mike Hunau

Art Services Associate – Video
Ben Szeto

Art Services Lead
Josh Morris

Art Services Coordinators
David Asadourian
Charles Davis
Rob LeBeau
Christopher Reinhart
Kevin Sandlow

Art Services Video Lab Technician
Brandon Schebler
Joi Tanner

Localisations

Senior Director, Localisation
Barry Kehoe

Localisation Manager
Fiona Ebbs

Localisation Project Manager
Mary Kettle

Localisation Senior QA Lead
Jack O'hara

Localisation QA Lead
Loic Moisan

Localisation QA Testers
Lionel Hupez
Celine Dethier
Guillaume Jazdonczyk
Jean-Pierre Rostane
Gabriel Morisseau
Jeremy Levi
Aziz Janah
Eros Castaldi
Laura Cocco
Alessandro Giongo
Paola Palermo
Falk Bürger
Esther Reimann

CREDITS

Claire O' Brien
Shane McNamee
Ildefonso Ranchal
Jon Galparsoro
Paula Del Valle
Nuria Sanchez
Noelia Hutado Gomez
Axel Bontes
Maarten Van Oostveen
Tobias Hansen
Kristo Mikkonen
Anna Laine
Alexander Almström
Erick Berkowicz
Paal Antonsen

Senior Burn Lab Technician
Todd Lambert

IT Network Technician
Fergus Lindsay

Localisation Tools & Support
Provided by Stephanie Deming & XLOC, inc

Activision Special Thanks

Bobby Kotick
Thomas Tippl
Eric Hirshberg
Dave Stohl
Coddy Johnson
Steve Ackrich
Peter Royea
Samuel Peterson
Tony Hsu
Maryanne Lataif
Suzanne Todd
Tom Hester
Noah Kircher-Allen
Alex Fiance
Victor Lopez
Jason Posada
Ric Romero
Marcus Sanford
Clint Allen
Anthony Ting
Sheilah Brooks
Brian Ward
Maria Stipp
Michael Chiang
Cynthia Montijo
Laura Symon
Alex Mahlke

ACTIVISION QUALITY ASSURANCE

Senior Director, Quality Assurance
Christopher D. Wilson

Director, Quality Assurance
Matt McClure
Jason Wong

Quality Assurance, Functionality

QA Project Lead
Christian Ménard

QA Floor Lead
Pier-Luc Milhomme

QA Testers
Dominic Poirier
Frédéric Tailleur
Gaël Dumontet
Marie-Christine Barrette
Marenka Bisson
Maxime Proulx
Pierre-Luc Buhler
Alexandre Réhel
Marianna Dubé-Marquis
Sophie Dionne

QAQ Database Administrator
Jean-François Le Houillier

QAQ Database Specialists
Guillaume Rochat
Stéphanie Verret-Roy

QA Senior Project Lead
Robin Odlum

QA Manager
Jonathan Piché

QA IT Lead
Étienne Dubé

QA IT Technicians
Nicolas M. Careau
Sébastien Aubut
Simon Levesque

QA Burn Room Technician
Nicolas Verret

Admin Assistant
Josée Laboissonnière

HR/Ops Supervisor
Antoine Lépine

Technical Requirements Group

TRG Manager
John Rosser

CREDITS

TRG Submissions Leads
Daniel L. Nichols
Eric Stanzione

TRG Submissions Adjutants
Dustin Carter

TRG Senior Platform Lead
Sasan “Sauce” Helmi

TRG Testers
Lucas Goodman
Michael Laursen
Alyssa Delhotal

QA Technology Group

QA Applications Programmers
Brad Saavedra
Sean Olson

Sr. Manager, QA Technologies
Indra Yee

QA Database Administration Group

Senior Lead Database Administrator
Jeremy Richards

Lead Database Administrator
Kelly Huffine

QA-MIS/ Mastering Lab

QA-MIS Senior Technician
Brian Martin

QA-MIS Technicians
Teddy Hwang
Kai Hsu

QA PMO Group

Manager, QA PMO
Jeremy Shortell

Customer Support

Senior Director, Customer Support
Tim Rondeau

Manager, Service Planning and Readiness
Randolph d’Amore

Manager, Materials and Logistics
Kris Snider

Supervisor, Technical Operations
Kirk McNesby

Administrator, Website and Knowledgebase
Sam Akiki

Supervisor, Escalation Support
Russell Johnson

Coordinator, Customer Support
Dov Carson
Guillermo Hernandez
Bernard Abellada
Jeff Walsh
Mike Dangerfield

QA Special Thanks

Abby Alvarado
Nuria Andres
Brian Carlson
Maria Gonzalez
Rachel Levine
Rachel Overton
Katie Purcell
Marc Williams
Gaius Benjamin Garcia-Tanael
Dee Brown
Simon Duquet Galameau
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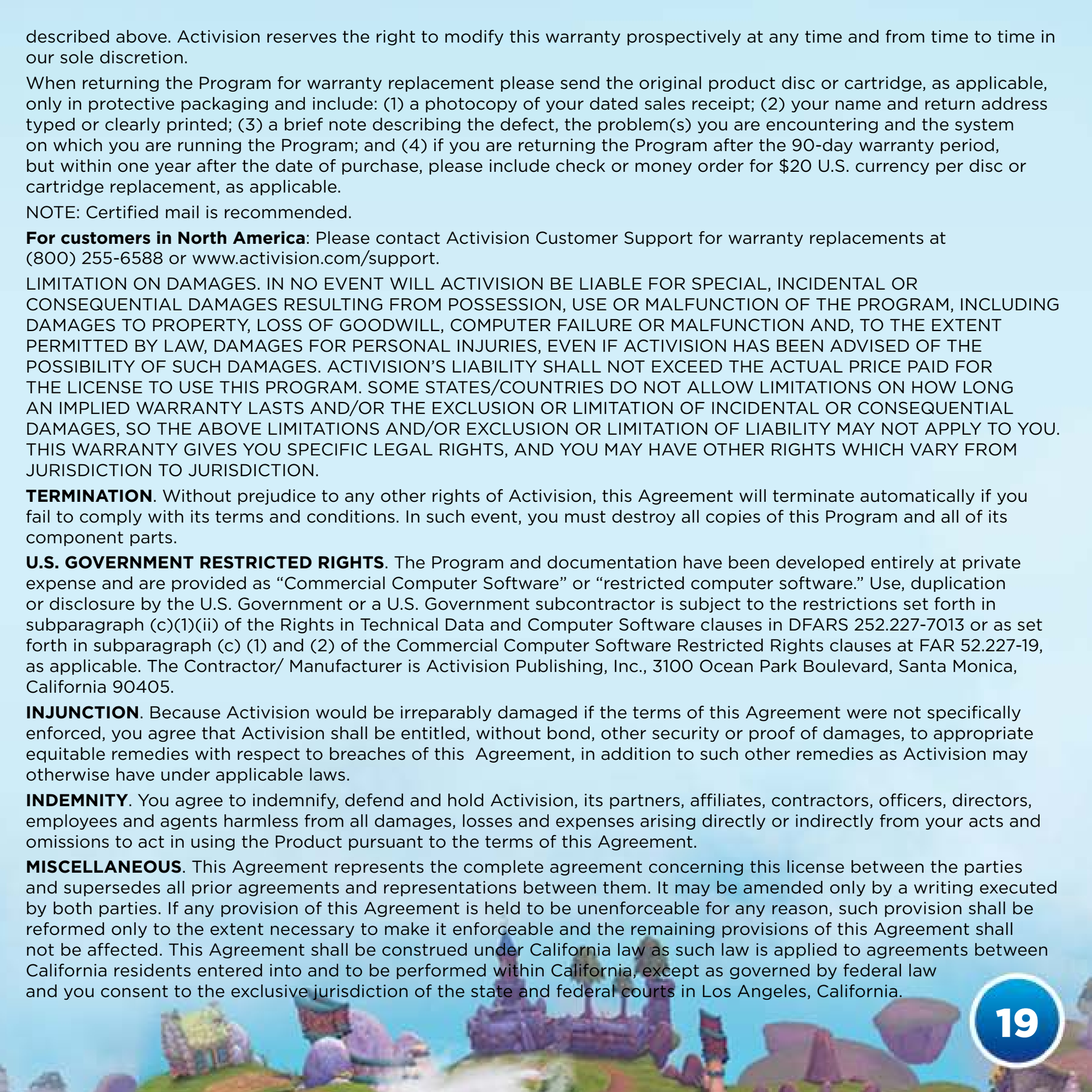

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